Course	Tourism Product and Experience Design, 6 ECTS
Course period	4.09.2018-27.01.2019
Enrolment	1.03.2018 – 13.05.2018 http://www.projectboosted.eu/student-corner/courses/tourism-product-and-experience-design/ A notice of acceptance will be sent by June 1, 2018
Host university and faculty	Tallinn University of Technology Estonian Maritime Academy, Centre for Blue Economy
Implementation mode	This course is a 100 % online course. Participating Hill-sessions is optional, but recommendable. Recorded sessions are found on Moodle study platform.
Language of instruction	English (intermediate level is required)
Min/Maxim. participants	20/30
Purpose, content, learning outcomes	Purpose The purpose of the course is to enhance the theoretical and practical knowledge of the role of continuous innovation, creative and sustainable use of cultural and natural heritage and co-creation in experience-based product planning and development to overcome the challenges of seasonality. Content The role of innovation and co-creation in experience-based product design; niche markets in experience economy; trends in experience-based product design; natural and cultural heritage as a source of creative and competitive product design; seasonality and creative product design; "Local and seasonal" as a new competitive edge; differentiation, adaptation, and continuous innovation in product development; co-creation and repeat visitation; sustainable product pricing Learning outcome Student • designs new innovative experience-based products and services by using insights from an innovation theory, service-design and a co-creation approach. • recognizes different market needs in experience-based product development and innovates existing products based on the differentiated needs of the target markets. • recognizes the innovative product design opportunities based on trends and seasonality and uses them creatively in new product design. • identifies the elements of a competitive edge provided by local cultural and natural heritage and uses them creatively in product design. • identifies the elements of a competitive edge provided by local cultural and natural heritage and uses them creatively in product design. • identifies opportunities for increased co-creation and uses them in sustainable product development and pricing.
Student's workload	6 ECTS means approx. 160 hours of student work. It is estimated that on-line lectures, videos, readings and interactive discussions will take approximately 8 hours to complete per week, for a total of 128 hours over the term of the course. This does not include time spent on group project and field trips.







This course will be taught as a combination of online lectures (recorded), Course discussions and computer-aided learning, including the use of video. All the implementation course material and details are on the course Moodle site (key information and further instructions will be sent to those accepted students to the course). **Assignments:** 1) Moodle-tasks, individual/group work (discussions, assignments, reflections) 2) Project based group work (presentation incl. written report based on materials in Moodle, independent study and field work) Internationality Study material, lectures and assignments include international research materials and anecdotal case illustration from different countries with the focus on the Central Baltic area. Student group assignments are designed to enable work in multicultural groups and require intercultural communication. Individual and group assignments require integration of multidisciplinary and multicultural aspects. Individual assignments and project based group work requires an empirical **Co-operation** with tourism research component: interviews with different stakeholders, field trips. Project industry based group work is based on a case study selected in cooperation with industry representatives. **Prerequisites** Basic skills in IT and marketing are required. Intermediate level English and assessment (especially written) is required. **Assessment:** 1) Moodle-tasks, individual/group work (discussions, assignments, reflections): pass-fail 2) Project based group work (presentation incl. written report based on materials in Moodle, independent study and field work): grading scale from 1-5 will be used, 50% from the total course grade. Specific assessment criteria for each assignment are provided in the Moodle. All assignments are checked through a plagiarism system to ensure original work with proper referencing. All assignments must be submitted in a timely manner and need to receive a passing grade in order to get a final course grade. Due dates are strictly enforced. Due dates are to be followed strictly because of the project schedule, and failing in this will means removing the student from the course. In real emergency student must contact immediately the course teacher for extra arrangements. In case of illness, official sick leave certificate is needed. Students should contact the instructor via-email as soon as concerns arise. Resources Online learning infrastructure: Students need access to a computer with camera, microphone and Internet access. **Recommended literature:** Sundbo, J. & Darmer, P. (2008). Creating Experiences in Experience Economy. Edward Elgar, Cheltenham, UK; Northampton, MA, USA. Sundbo, J. & Sørensen, F. (2013). Handbook on the Experience Economy. Cheltenham, UK: Edward Elgar Publishing Limited All course readings and other materials (lecture notes, links to web material) are provided on the course Moodle site. Lecturer Jana Raadik Cottrell, PhD Lecturer and The following platforms are available for contact: contact during the course Moodle public conversation forum: "Questions and answers about this course" (course-related questions) Course instructor can be contacted via e-mail jana.raadik@ttu.ee and via Virtual office hours via Skype are every Thursday from 4.30pm till 5.30pm





